Winchester Invitational Tournament Chatter-Day 4-Issue #3-Tuesday, January 14, 2020

Carrollton-Camp Point 4 PM North Greene-Pleasant Hill 5:30 PM Calhoun-Routt 7 PM

West Central-Brown County 8:30 PM

## WEDNESDAY

Triopia-WC JV 4 GNW-Grigg Perry 5:30 Payson-Western 7 Porta/AC-Liberty 8:30

The final game on the list will be played as originally scheduled. We will be back on track. 

Pleasant Hill scored the fewest points in a game by a team since 1960. The 13 points equaled the point total the last time is happened, when P Hill fell to Western 57-13. The all-time fewest point total in a game was 2 by Greenfield in 21-2 loss to Winchester in 1924. 

North Greene and Pleasant Hill are meeting for the third time this season. The Spartans won the first two games, beating Pleasant Hill 63-21 in the Spartan Classic, and 77-27 in the regular season. The last time these two teams met at Winchester was in the consolation quarterfinal game in 2014, won by North Greene 72-28.

Beware the Hornets! Brown County has beaten two top ranked West Central teams in this tournament twice. The Hornets won the title after beating West Central 65-61 on the way to the title game. And, Brown County upset top seeded West Central in the first round in 2012 61-48. West Central has beaten Brown County just once in tournament history 58-25 in the quarterfinals of the tournament in 2005, the first year of the West Central Co-op.

We have the first round done. Here are the top scorers.

Corey Nelson	Calhoun	27
Hayden Hildebrand	Payson	24
Keaton Brown	North Greene	21
Gabe Cox	West Central	20
Clayton Woods	GNW	20
Brayden Pettit	Porta/AC	19
	Calhoun	17
Ben Eberlin	Porta/AC	17
Mason Muller	Triopia	16
Broc Moore	BC	16
Tate Fullerton		16
Cole Schwartz	Payson	16
Will Killion	NG	

For all coaches this this year's tournament, please make sure you have an all-tournament ballot. They are available from Grant Dewitt, Denny Vortman and from the WEAI broadcast position upstairs. Return to any of those folks before the third place game next Saturday.